

Chapter 1

Geometrical Optics

Start with an arbitrary field given by

$$\bar{E}(r) = \bar{E}_o(r) \exp[-jk_o\phi(r)] \quad (1.1)$$

and

$$\bar{H}(r) = \bar{H}_o(r) \exp[-jk_o\phi(r)] \quad (1.2)$$

The term $k_o\phi$ defines the planes of constant phase (the wavefront).

Apply Maxwell's equation

$$\nabla \times \bar{E} = -j\omega\mu\bar{H} \quad (1.3)$$

The electric field has both a vector and a scalar component

$$\bar{E}(r) = \underbrace{\bar{E}_o}_{\text{vector}} \underbrace{\exp[-jk_o\phi(r)]}_{\text{scalar}} \quad (1.4)$$

Use the vector identity

$$\nabla \times (f\bar{A}) = f(\nabla \times \bar{A}) + (\nabla f) \times \bar{A}, \quad (1.5)$$

to get

$$\nabla \times \bar{E} = \exp[-jk_o\phi(r)] (\nabla \times \bar{E}_o) + \nabla \{\exp[-jk_o\phi(r)]\} \times \bar{E}_o \quad (1.6)$$

The gradient of the exponential term becomes

$$\nabla \{\exp[-jk_o\phi(r)]\} = \hat{x}(-jk_o) \exp(-jk_o\phi) \frac{\partial\phi}{\partial x} \quad (1.7)$$

$$+ \hat{y}(-jk_o) \exp(-jk_o\phi) \frac{\partial\phi}{\partial y} \quad (1.8)$$

$$+ \hat{z}(-jk_o) \exp(-jk_o\phi) \frac{\partial\phi}{\partial z} \quad (1.9)$$

$$= -jk_o \exp(-jk_o\phi) \nabla\phi \quad (1.10)$$

Equation 1.6 becomes

$$\nabla \times \bar{E} = \exp(-jk_o\phi) (\nabla \times \bar{E}_o) + (-jk_o) \exp(-jk_o\phi) \nabla\phi \times \bar{E}_o \quad (1.11)$$

This equation is also equal to $-j\omega\mu\bar{H}_o \exp(-jk_o\phi)$ resulting in

$$-j\omega\mu\bar{H}_o \exp(-jk_o\phi) = \exp(-jk_o\phi) (\nabla \times \bar{E}_o) + (-jk_o) \exp(-jk_o\phi) \nabla\phi \times \bar{E}_o \quad (1.12)$$

Eliminate the common exponential terms to yield

$$-j\omega\mu\bar{H}_o = (\nabla \times \bar{E}_o) + (-jk_o) \nabla\phi \times \bar{E}_o, \quad (1.13)$$

which can be rearranged to yield

$$\nabla\phi \times \bar{E}_o - \frac{(\nabla \times \bar{E}_o)}{jk_o} - \frac{-j\omega\mu\bar{H}_o}{j\omega\sqrt{\mu\epsilon}} = 0, \quad (1.14)$$

$$\nabla\phi \times \bar{E}_o + \frac{j}{k_o} \nabla \times \bar{E}_o - \eta\bar{H}_o = 0. \quad (1.15)$$

Follow a similar process the following equations can also be derived

$$\nabla\phi \times \bar{H}_o - \frac{j}{k_o} \nabla \times \bar{E}_o - \frac{n^2}{\eta} \bar{H}_o = 0 \quad (1.16)$$

$$\nabla\phi \cdot \bar{H}_o + \frac{j}{k_o} \nabla \cdot \bar{H}_o = 0 \quad (1.17)$$

$$\nabla\phi \cdot \bar{E}_o + \frac{j}{k_on^2} \nabla \cdot (n^2\bar{E}_o) = 0 \quad (1.18)$$

$$(1.19)$$

In the geometrical optics approximation $\lambda \rightarrow 0$ and $k_o \rightarrow \infty$ resulting in

$$\nabla\phi \times \bar{E}_o = n\eta_o\bar{H}_o \quad (1.20)$$

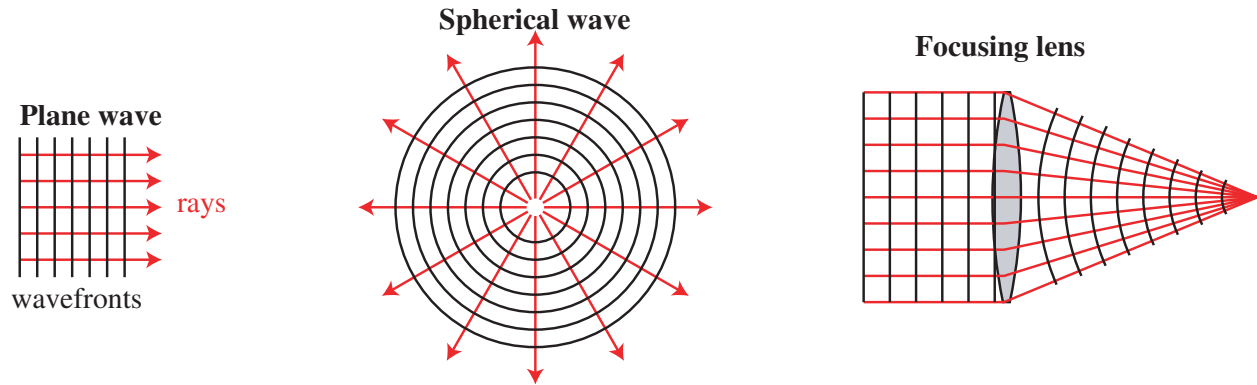
$$\nabla\phi \times \bar{H}_o = -\frac{n^2}{\eta}\bar{E}_o \quad (1.21)$$

$$\nabla\phi \cdot \bar{H}_o = 0 \quad (1.22)$$

$$\nabla\phi \cdot \bar{E}_o = 0 \quad (1.23)$$

$$(1.24)$$

This means that \bar{E}_o and \bar{H}_o are both perpendicular to $\nabla\phi$. Therefore, $\nabla\phi$ defines the ray direction which is also the power flow direction.



Are the rays essentially narrow beams of light (like laser beams)?

No!

Very narrow beams of light have very rapid divergence because of diffraction.

Rays are simply used to characterize the propagation of a wavefront.

Even though rays are not actually narrow beams of light, they can still be used to analyze irradiance by looking at ray density.

Example: A line source has a power of $P = 1W/m$. A linear detector with a width of $D = 1mm$ is placed $R = 1m$ away from the line source. How much power is received by the detector?

If you trace N equally spaced rays out of the line source the angular separation between the rays is

$$\Delta\theta = \frac{2\pi}{N} \quad (1.25)$$

The angle to the detector is

$$\theta = \pm \tan^{-1} \left(\frac{0.510^{-3}}{1} \right) = 0.510^{-3} \quad (1.26)$$

The number of received rays is

$$10^{-3} \left(\frac{N}{2\pi} \right) \quad (1.27)$$

For $N = 10^5$ this becomes

$$10^{-3} \left(\frac{10^5}{2\pi} \right) \approx 16 \text{ rays} \quad (1.28)$$

The received power is then

$$P = (16) \left(\frac{1}{10^5} \right) = 160\mu W \quad (1.29)$$

The actual power is

$$P = (1W) \frac{10^{-3}}{2\pi} = 159.2\mu W \quad (1.30)$$

The concept of calculating irradiance using ray tracing enables irradiance calculation for arbitrary shapes and optical systems.

1.1 Basic Postulates of Geometrical Optics

1. Rays are normal to the wavefront and vice versa.
2. Rays satisfy the laws of reflection and refraction.
3. The optical path length along any ray between two wavefronts are equal
4. Irradiance at any point is proportional to the ray density at that point.

Other resulting corollaries are:

1. In a uniform medium, light travels along straight lines.
2. The optical paths are reversible.
3. The optical path difference between two neighboring rays is zero.

Ray tracing can be used to:

1. Analyze optical systems
Optimize lenses
Determine focal length
Determine magnification
Determine image quality
etc.
2. Illumination analysis/design
Head light reflectors
Light pipes
etc. (see
3. Image artifacts
Multiple reflections off of lens surfaces
Scatter of light off of surfaces