

Lecture 1: Review of vector & Tensor Algebra

I. What is a vector and tensor?

A. Abstract vector spaces

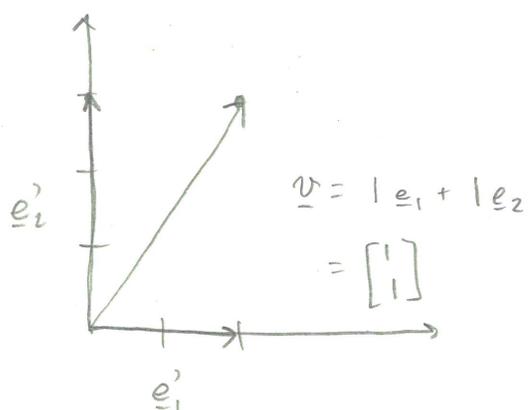
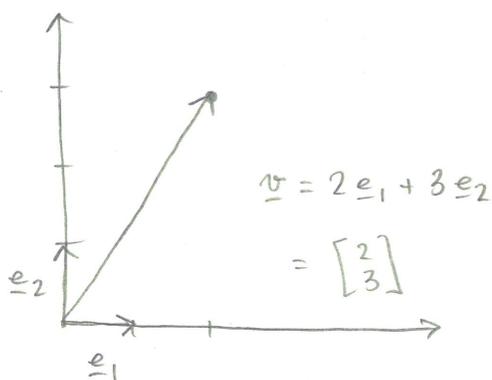
* A vector space is an abstract mathematical set that satisfies certain axioms (closed under addition: $\underline{a} + \underline{b} = \underline{c}$; closed under scalar multiplication: $c\underline{a} = \underline{b}$; etc.) We'll leave these details to the math department. You know many examples:

- $\mathbb{R}, \mathbb{R}^2, \mathbb{R}^3, \dots$ n -tuples of real numbers
- set of all $m \times n$ matrices
- set of all continuous, real functions on $[a, b]$

* We need two things to describe an "abstract vector" or an object in a vector space:

- A basis (a "coordinate system")
- A set of coordinates/components (an "address" in the basis)

* Example: vectors in \mathbb{R}^2



* Some comments:

- The basis on the left ($\underline{e}_1, \underline{e}_2$) is the "natural basis" for \mathbb{R}^2 . It is orthonormal: $\underline{e}_1 \cdot \underline{e}_2 = 0$; $|\underline{e}_1| = |\underline{e}_2| = 1$
- The same vector is shown in both plots with a different basis & different coordinates
- There are many different valid bases. A basis must
 - (1) have linearly independent basis vectors and
 - (2) span the vector space. More on this later.

B. Scalars, vectors, & Tensors

* We'll talk more about abstract vector spaces in a moment. In transport we will care about objects that need:

	<u>name</u>	<u>example</u>
• 0 basis vectors	scalar	5
• 1 basis vector	(geometric) vector	$3\underline{e}_2$
• 2 basis vectors	tensor	$7\underline{e}_1\underline{e}_2$

* Scalars & (geometric) vectors should be familiar.

For example, a vector in \mathbb{R}_3 is:

$$\underline{v} = v_1 \underline{e}_1 + v_2 \underline{e}_2 + v_3 \underline{e}_3 = \sum_{i=1}^3 v_i \underline{e}_i = \begin{bmatrix} v_1 \\ v_2 \\ v_3 \end{bmatrix}$$

* Tensors are perhaps less familiar. They are defined using a special product of two basis vectors in \mathbb{R}^3 .

This is called a direct product or a dyadic product.

$\underline{e}_1 \underline{e}_2$ alt. notation $\underline{e}_1 \otimes \underline{e}_2$

* These unit dyads $\underline{e}_i \underline{e}_j$ form a basis in the tensor vector space that consist of two directions.

* Just like with a (geometric) vector, a tensor is specified by a basis and a set of coordinates:

$$\begin{aligned} \underline{T} &= T_{11} \underline{e}_1 \underline{e}_1 + T_{12} \underline{e}_1 \underline{e}_2 + T_{13} \underline{e}_1 \underline{e}_3 \\ &\quad + T_{21} \underline{e}_2 \underline{e}_1 + T_{22} \underline{e}_2 \underline{e}_2 + T_{23} \underline{e}_2 \underline{e}_3 \\ &\quad + T_{31} \underline{e}_3 \underline{e}_1 + T_{32} \underline{e}_3 \underline{e}_2 + T_{33} \underline{e}_3 \underline{e}_3 \\ &= \sum_{i=1}^3 \sum_{j=1}^3 T_{ij} \underline{e}_i \underline{e}_j = \begin{bmatrix} T_{11} & T_{12} & T_{13} \\ T_{21} & T_{22} & T_{23} \\ T_{31} & T_{32} & T_{33} \end{bmatrix} \end{aligned}$$

* Comments:

- we need a 3×3 matrix for a (rank-2) tensor!
- By convention in T_{ij} i are the rows & j are the columns.
- If we have a triad ($\underline{e}_i \underline{e}_j \underline{e}_k$) or a tetrad ($\underline{e}_i \underline{e}_j \underline{e}_k \underline{e}_l$) we can have rank-3 or rank-4 tensors. Scalars and (geometric) vectors are rank-0 & rank-1 tensors.

C. Notation

* There are two primary sets of notation for vectors/tensors:

• Gibbs Notation: \underline{v} , \underline{A} , $\underline{\nabla}$ ← bold in book

- Common, compact, pretty

• Index Notation: v_i, A_{ij}, ∂_i

- Deen calls this "Cartesian tensor" notation
- Good for proofs, computers
- AKA "Einstein" notation

* Index notation is a short-hand for full component notation:

$$\underline{v} = \sum_i v_i \underline{e}_i = v_i$$

Gibbs notation component notation shorthand, sum
of basis vectors & basis implied

* It is also useful to represent vectors & tensors with bracket / matrix notation:

$$\underline{v} = v_i = \begin{bmatrix} v_1 \\ v_2 \\ v_3 \end{bmatrix} \text{ column vector}$$

$$\underline{w} = w_i = [w_1 \ w_2 \ w_3] \text{ row vector}$$

$$\underline{\underline{T}} = T_{ij} = \begin{bmatrix} T_{xx} & T_{xy} \\ T_{yx} & T_{yy} \end{bmatrix} \text{ matrix}$$

II. Vector & Tensor Properties and Algebraic Operations

* I'm going to review some select properties and operations:

We don't have time to be comprehensive. Please read Appendix A in Deen for more details. You will be responsible for all the material contained therein.

A. List of operations in Appendix

- * Addition
- * Subtraction
- * Transpose
- * Decomposition into symmetric & anti-symmetric parts.
- * Scalar multiplication / division
- * dot product of vectors
- * cross product of vectors
- * multiple products of vectors
- * dyadic product
- * tensor dot product
- * tensor double-dot product
- * magnitude of a tensor

B. List of properties

- * symmetric / anti-symmetric tensor
- * products: commutative, associative, distributive

C. Special tensors

- * Kronecker delta / Identity tensor, $\delta_{ij} \mid \underline{\underline{\delta}}$
- * permutation symbol / alternant

D. Examples

* Dot product: $\underline{e}_1 \cdot$

(I do first example)

$$\underline{e}_1 \cdot \underline{A} \cdot \underline{e}_3 =$$

I liked what I did here. I had students look in the appendix for a product/operation that was unfamiliar. Then I did an example. Next year, prep one on symmetric/anti-symmetric.

$$= \sum_i \sum_j A_{ij} \underline{e}_1 \cdot \underline{e}_i \underline{e}_j \cdot \underline{e}_3$$

on page 613

$$\underline{e}_i \cdot \underline{e}_j = \delta_{ij} = \begin{cases} 1, & i=j \\ 0, & i \neq j \end{cases}$$

↑
Kronecker delta

$$\underline{e}_1 \cdot \underline{e}_i = 1 \text{ when } i=1 \\ = 0 \text{ otherwise}$$

$$\underline{e}_j \cdot \underline{e}_3 = 1 \text{ when } j=3 \\ = 0 \text{ otherwise}$$

$$= A_{11} \cdot 1 \cdot 0 + A_{12} \cdot 1 \cdot 0 + A_{13} \cdot 1 \cdot 1 \\ + A_{21} \cdot 0 \cdot 0 + A_{22} \cdot 0 \cdot 0 + A_{23} \cdot 0 \cdot 1 \\ + A_{31} \cdot 0 \cdot 0 + A_{32} \cdot 0 \cdot 0 + A_{33} \cdot 0 \cdot 1 \\ = A_{13}$$

(class does examples 2 & 3)

* Now you try a Dyadic Product: $\underline{v}\underline{w}$ (page 615)

$$\underline{v} = \begin{bmatrix} 1 \\ 2 \\ 3 \end{bmatrix} \quad \underline{w} = \begin{bmatrix} 2 \\ 0 \\ 1 \end{bmatrix}$$

$$\underline{v}\underline{w} = \sum_i \sum_j v_i w_j \underline{e}_i \underline{e}_j$$

$$= v_1 w_1 \underline{e}_1 \underline{e}_1 + v_1 w_2 \underline{e}_1 \underline{e}_2 + v_1 w_3 \underline{e}_1 \underline{e}_3 \\ + v_2 w_1 \underline{e}_2 \underline{e}_1 + v_2 w_2 \underline{e}_2 \underline{e}_2 + v_2 w_3 \underline{e}_2 \underline{e}_3 \\ + v_3 w_1 \underline{e}_3 \underline{e}_1 + v_3 w_2 \underline{e}_3 \underline{e}_2 + v_3 w_3 \underline{e}_3 \underline{e}_3$$

$$= \begin{bmatrix} 2 & 0 & 1 \\ 4 & 0 & 2 \\ 6 & 0 & 3 \end{bmatrix}$$

* (If time or other half of the class)

A double dot product: $\underline{\underline{A}} : \underline{\underline{B}}$

$$\underline{\underline{A}} = \begin{bmatrix} 1 & 2 \\ 3 & 4 \end{bmatrix} \quad \underline{\underline{B}} = \begin{bmatrix} 2 & 1 \\ -1 & 3 \end{bmatrix}$$

$$\underline{\underline{A}} : \underline{\underline{B}} = \left(\sum_i \sum_j A_{ij} \underline{e}_i \underline{e}_j \right) : \left(\sum_k \sum_l B_{kl} \underline{e}_k \underline{e}_l \right)$$

$$= \sum_i \sum_j \sum_k \sum_l A_{ij} B_{kl} \underline{e}_i \underline{e}_j : \underline{e}_k \underline{e}_l$$

↑
like 2 dot products

$$= \sum_i \sum_j \sum_k \sum_l A_{ij} B_{kl} \delta_{jk} \delta_{il} \left\{ \begin{array}{l} \underline{e}_j \cdot \underline{e}_k = \delta_{jk} \\ \underline{e}_i \cdot \underline{e}_l = \delta_{il} \end{array} \right.$$

$$= \sum_i \sum_j A_{ij} B_{ji}$$

$$= A_{11} B_{11} + A_{12} B_{21} + A_{21} B_{12} + A_{22} B_{22}$$

$$= 1 \cdot 2 + 2 \cdot (-1) + 3 \cdot (1) + 3 \cdot (4)$$

$$= 2 - 2 + 3 + 12 = 15$$