

Lecture 3: Vector & Tensor Calculus

- * Now that we have a deeper view of coordinate systems, we can dig into vector/tensor calculus.
- * Check out supplemental notes for info about vector algebra in curvilinear coordinates.

I. Differential Calculus

- * Derivative operations with vectors require the ∇ operator (gradient, del, nabla).

A. Overview of operations

- * The gradient operator is a vector operator. It is defined as:

$$\nabla \equiv \sum_i \frac{1}{h_i} \underline{e}_i \frac{\partial}{\partial u_i} = \partial_i$$

↑ ↑
scale factor coordinate

← shorthand index notation

- Looks similar to when we got unit vectors:

$$\xrightarrow{u_i} \frac{\partial}{\partial u_i}, \text{ normalize w/ } h_i$$

* Aside: Note the dimensional consistency.

Good check

- example: Cartesian

$$u_i = \{x, y, z\} \quad h_x = h_y = h_z = 1$$

$$\nabla = \underline{e}_x \frac{\partial}{\partial x} + \underline{e}_y \frac{\partial}{\partial y} + \underline{e}_z \frac{\partial}{\partial z}$$

- example: cylindrical

$$u_i = \{r, \theta, z\} \quad h_r = 1, h_\theta = r, h_z = 1$$

$$\nabla = \underline{e}_r \frac{\partial}{\partial r} + \frac{1}{r} \underline{e}_\theta \frac{\partial}{\partial \theta} + \underline{e}_z \frac{\partial}{\partial z}$$

* There are four common differential operations:

• Gradient: ∇s , $\nabla \underline{v}$

- Direct product (dyadic product)

- "Adds" one dimension: scalar $\rightarrow$ vector
vector $\rightarrow$ tensor

• Divergence: $\nabla \cdot \underline{v}$, $\nabla \cdot \underline{\underline{T}}$

- Inner/Dot product

- "Subtracts" one dimension: vector $\rightarrow$ scalar
tensor $\rightarrow$ vector

• Curl: $\nabla \times \underline{v}$

- Cross product

- For vectors only: vector $\rightarrow$ vector

• Laplacian: $\nabla^2 s$, $\nabla^2 \underline{v}$, $\nabla^2 \underline{\underline{T}}$

- Scalar operation: $\underline{\nabla} \cdot \underline{\nabla} = \nabla^2$

- "2nd derivative", for all orders

- Not the same thing as $\underline{\nabla} \underline{\nabla}$ $\leftarrow$ dyadic of two gradients.

B. Examples

* We'll stick to cylindrical coordinates. Shows details, but not as messy as spherical (on the HW).

* How derive expressions for derivative operations?

(1) Use definitions. "Plug & chug" derivations. Be systematic

(2) Remember: The unit vectors can be functions of space !!

* Example 1:

what is $\nabla \cdot \underline{v}$ in cylindrical coordinates?

$$u_i = \{r, \theta, z\} \quad h_r = 1, \quad h_\theta = r, \quad h_z = 1$$

$$\nabla \cdot \underline{v} = \left[\sum_i \underset{\substack{\uparrow \\ \nabla}}{\frac{1}{h_i} \underline{e}_i \frac{\partial}{\partial u_i}} \right] \cdot \left[\sum_i \underset{\substack{\uparrow \\ \underline{v}}}{v_i \underline{e}_i} \right]$$

$$= \left[\underline{e}_r \frac{\partial}{\partial r} + \frac{1}{r} \underline{e}_\theta \frac{\partial}{\partial \theta} + \underline{e}_z \frac{\partial}{\partial z} \right] \cdot$$

$$\left[v_r \underline{e}_r + v_\theta \underline{e}_\theta + v_z \underline{e}_z \right]$$

$$= \underline{e}_r \frac{\partial}{\partial r} \cdot (v_r \underline{e}_r + v_\theta \underline{e}_\theta + v_z \underline{e}_z)$$

$$+ \frac{1}{r} \underline{e}_\theta \frac{\partial}{\partial \theta} \cdot (v_r \underline{e}_r + v_\theta \underline{e}_\theta + v_z \underline{e}_z)$$

$$+ \underline{e}_z \frac{\partial}{\partial z} \cdot (v_r \underline{e}_r + v_\theta \underline{e}_\theta + v_z \underline{e}_z)$$

• swap order of $\cdot$: $\frac{\partial}{\partial u_i}$

• The $\underline{e}_i$ are not constants (in general)

$$\frac{\partial}{\partial \theta} (\underline{e}_r) = \underline{e}_\theta \quad \frac{\partial}{\partial \theta} (\underline{e}_\theta) = -\underline{e}_r \quad (*)$$

rest are zero (they are constants)

• If $\frac{\partial}{\partial u_i} \underline{e}_j \neq 0$, then need the product rule.

• Go term by term:

$$\underline{e}_r \cdot \frac{\partial}{\partial r} (v_r \underline{e}_r) = \underline{e}_r \cdot \underline{e}_r \frac{\partial v_r}{\partial r}$$

$$\underline{e}_r \cdot \frac{\partial}{\partial r} (v_\theta \underline{e}_\theta) = \underline{e}_r \cdot \underline{e}_\theta \frac{\partial v_\theta}{\partial r}$$

$$\underline{e}_r \cdot \frac{\partial}{\partial r} (v_z \underline{e}_z) = \underline{e}_r \cdot \underline{e}_z \frac{\partial v_z}{\partial r}$$

(*) Proof omitted,
see §A.7, pp 629-633
for unit vectors &
derivatives.

$$\begin{aligned}\underline{e}_\theta \cdot \frac{\partial}{\partial \theta} (v_r \underline{e}_r) &= \underline{e}_\theta \cdot \underline{e}_r \frac{\partial v_r}{\partial \theta} + \underline{e}_\theta \cdot \left(v_r \frac{\partial \underline{e}_r}{\partial \theta} \right) \\ &= \underline{e}_\theta \cdot \underline{e}_r \frac{\partial v_r}{\partial \theta} + \underline{e}_\theta \cdot \underline{e}_\theta v_r\end{aligned}$$

$$\begin{aligned}\underline{e}_\theta \cdot \frac{\partial}{\partial \theta} (v_\theta \underline{e}_\theta) &= \underline{e}_\theta \cdot \underline{e}_\theta \frac{\partial v_\theta}{\partial \theta} + \underline{e}_\theta \cdot \left(v_\theta \frac{\partial \underline{e}_\theta}{\partial \theta} \right) \\ &= \underline{e}_\theta \cdot \underline{e}_\theta \frac{\partial v_\theta}{\partial \theta} + \underline{e}_\theta \cdot (-\underline{e}_r) v_\theta\end{aligned}$$

$$\underline{e}_\theta \cdot \frac{\partial}{\partial \theta} (v_z \underline{e}_z) = \underline{e}_\theta \cdot \underline{e}_z \frac{\partial v_z}{\partial \theta}$$

$$\underline{e}_z \cdot \frac{\partial}{\partial z} (v_r \underline{e}_r) = \underline{e}_z \cdot \underline{e}_r \frac{\partial v_r}{\partial z}$$

$$\underline{e}_z \cdot \frac{\partial}{\partial z} (v_\theta \underline{e}_\theta) = \underline{e}_z \cdot \underline{e}_\theta \frac{\partial v_\theta}{\partial z}$$

$$\underline{e}_z \cdot \frac{\partial}{\partial z} (v_z \underline{e}_z) = \underline{e}_z \cdot \underline{e}_z \frac{\partial v_z}{\partial z}$$

• The base vectors are orthonormal:

$$\underline{e}_i \cdot \underline{e}_j = \delta_{ij} \quad \rightarrow \quad \underline{e}_r \cdot \underline{e}_\theta = 0$$

$$\underline{e}_r \cdot \underline{e}_r = 1$$

$$\underline{\nabla} \cdot \underline{v} = \frac{\partial v_r}{\partial r} + \frac{1}{r} v_r + \frac{1}{r} \frac{\partial v_\theta}{\partial \theta} + \frac{\partial v_z}{\partial z}$$

• These are all given in Table A-2, A-3, A-4 in Deen.

* How evaluate these derivative expressions?

* Example 2: what is $\underline{\nabla} \cdot \underline{v}$ for $\underline{v} = ar - \frac{b}{r} \underline{e}_\theta$

• Table A-3 in Deen (p. 632)

• 9 components

• $\partial_i v_j$

↑ row ↑ column

This example uses
the table. Do this
faster. Don't derive
from scratch.

$$\underline{\nabla} \underline{v} = \begin{bmatrix} \frac{\partial v_r}{\partial r} & \frac{\partial v_\theta}{\partial r} & \frac{\partial v_z}{\partial r} \\ \frac{1}{r} \frac{\partial v_r}{\partial \theta} - \frac{v_\theta}{r} & \frac{1}{r} \frac{\partial v_\theta}{\partial \theta} + \frac{v_r}{r} & \frac{1}{r} \frac{\partial v_z}{\partial \theta} \\ \frac{\partial v_r}{\partial z} & \frac{\partial v_\theta}{\partial z} & \frac{\partial v_z}{\partial z} \end{bmatrix}$$

$$v_r = 0, \quad v_\theta = ar - \frac{b}{r}, \quad v_z = 0$$

$$\uparrow$$

$$\frac{\partial v_\theta}{\partial r} \neq 0, \text{ all else } 0$$

$$\underline{\nabla} \underline{v} = \begin{bmatrix} 0 & a + \frac{b}{r^2} & 0 \\ -a + \frac{b}{r^2} & 0 & 0 \\ 0 & 0 & 0 \end{bmatrix}$$

* How derive vector differential identities? (Table A-1)

- Use cartesian notation. An identity is independent of coordinate system

* Example 3: what is $\underline{\nabla} \cdot (f \underline{a})$

$$\underline{\nabla} \cdot (f \underline{a}) = \left(\sum_i \frac{1}{h_i} \underline{e}_i \frac{\partial}{\partial u_i} \right) \cdot \left(f \sum_j a_j \underline{e}_j \right)$$

↑ assume cartesian

$$h_i = 1, \quad \underline{e}_i \text{ are constants}$$

$$= \left(\sum_i \underline{e}_i \frac{\partial}{\partial u_i} \right) \cdot \left(f \sum_j a_j \underline{e}_j \right)$$

$$= \sum_i \sum_j \underline{e}_i \cdot \underline{e}_j \frac{\partial}{\partial u_i} (f a_j)$$

$$= \sum_i \sum_j \underline{e}_i \cdot \underline{e}_j \left[f \frac{\partial a_j}{\partial u_i} + a_j \frac{\partial f}{\partial u_i} \right]$$

product rule

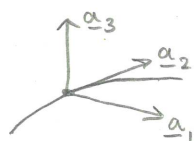
$$\begin{aligned}
&= \sum_i \sum_j (f \mathbf{e}_i \frac{\partial}{\partial u_i}) \cdot (\mathbf{a}_j \mathbf{e}_j) \\
&\quad + \sum_i \sum_j (\mathbf{e}_i \frac{\partial f}{\partial u_i}) \cdot (\mathbf{e}_j \mathbf{a}_j) \\
&= f \nabla \cdot \underline{\mathbf{a}} + \nabla f \cdot \underline{\mathbf{a}}
\end{aligned}$$

$$\boxed{\nabla \cdot (f \underline{\mathbf{a}}) = f(\nabla \cdot \underline{\mathbf{a}}) + \nabla f \cdot \underline{\mathbf{a}}}$$

II. Integral Calculus

A. Volume & surface integrals

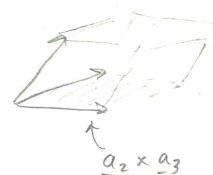
* volume & surface integrals have differential elements that depend on space



$$\mathbf{a}_i = h_i \mathbf{e}_i$$

$$dV = \mathbf{a}_1 \cdot (\mathbf{a}_2 \times \mathbf{a}_3)$$

$$dS_i = \mathbf{a}_j \times \mathbf{a}_k$$



← volume of parallelepiped

← surface $\perp$ to j & k

* plugging into these geometric expressions gives

$$dV = h_1 h_2 h_3 du_1 du_2 du_3$$

$$dS_1 = h_2 h_3 du_2 du_3$$

$$dS_2 = h_1 h_3 du_1 du_3$$

$$dS_3 = h_1 h_2 du_1 du_2$$

* Example: cylindrical coordinates

$$u_i = \{r, \theta, z\}, \quad h_r = 1, \quad h_\theta = r, \quad h_z = 1$$

$$dV = r dr d\theta dz$$

$$dS_r = r d\theta dz$$

$$dS_\theta = dr dz$$

$$dS_z = r dr d\theta$$

B. Integral Identities

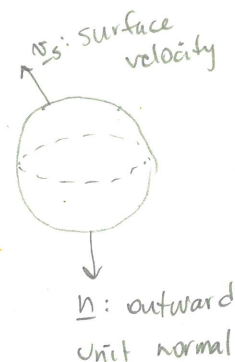
* There are two important integral identities

* "Gauss Divergence Theorem"

scalar $\int_V \nabla f dV = \int_S \underline{n} f dS$

vector $\int_V \nabla \cdot \underline{v} dV = \int_S \underline{n} \cdot \underline{v} dS$

tensor $\int_V \nabla \cdot \underline{\underline{T}} dV = \int_S \underline{n} \cdot \underline{\underline{T}} dS$



(*) I expect you to be able to derive everything in the appendix. However, after this HW, just use the tables (except on Exam if asked).

- Relationship between volume & surface integrals
- Useful for deriving balances
- "Fundamental Theorem of Calculus" for 2D/3D

* Leibniz Rule

1D $\frac{d}{dt} \int_{A(t)}^{B(t)} f(x,t) dx = \int_{A(t)}^{B(t)} \frac{\partial f}{\partial t} dx + \frac{dB}{dt} f[B(t),t] - \frac{dA}{dt} f[A(t),t]$

3D $\frac{d}{dt} \int_{V(t)} f(\underline{r},t) dV = \int_{V(t)} \frac{\partial f}{\partial t} dV + \int_{S(t)} (\underline{n} \cdot \underline{v}_s) f dS$

← Surface velocity

- When can I "pull in" $\frac{d}{dt}$? when surface is constant in t.
- Notice similarities & differences with G.D.T.