

Numerical Integration

* Unit of the day

$$1 \text{ m} = 3.28 \text{ ft}$$

$$1 \text{ kg} = 2.2 \text{ lbm}$$

$$1 \text{ lbf} = 32.2 \frac{\text{lbm ft}}{\text{s}^2}$$

$$\text{K} = ^\circ\text{C} + 273.15$$

$$^{\circ}\text{R} = ^\circ\text{F} + 459.67$$

$$1 \text{ BTU} = 1055 \text{ J}$$

$$1 \text{ kcal} = 4184 \text{ J}$$

$$1 \text{ atm} = 101325 \text{ Pa}$$

$$1 \text{ atm} = 14.7 \text{ psi}$$

$$1 \text{ atm} = 760 \text{ torr}$$

$$1 \text{ hp} = 550 \frac{\text{ft lbf}}{\text{s}}$$

$$1 \text{ hp} = 745.7 \text{ W}$$

I. Trapezoidal Rule

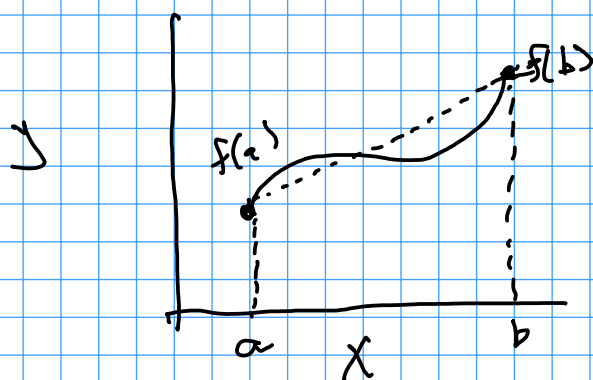
$$I = \int_a^b f(x) dx$$

* numerically!

Numerical Integration

" Quadrature

* hard? No: ^{easy!} x^2, x^3 , polynomials
 $\cos(x), \sin(x)$
 $\ln(\cos x)$?



key idea: approx $f(x)$
w/ a polynomial, $p(x)$
then do integral

$$I \approx \int_a^b p(x) dx$$

example: a linear polynomial

$$I = \int_a^b f(x) dx$$

line between
 $(a, f(a))$ & $(b, f(b))$

$$\frac{p(x) - f(a)}{x - a} = \frac{f(b) - f(a)}{b - a}$$

$$p(x) = \frac{f(b) - f(a)}{b - a} (x - a) + f(a)$$

$$I \approx \int_a^b p(x) dx$$

$$\approx \int_a^b \left[\frac{f(b) - f(a)}{b - a} (x - a) + f(a) \right] dx$$

$$\approx \left[\frac{1}{2} \frac{f(b) - f(a)}{b - a} (x - a)^2 + x f(a) \right]_a^b$$

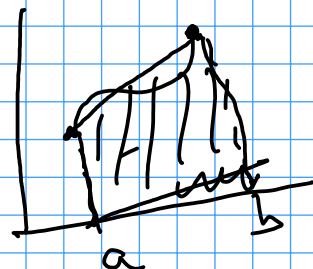
$$\approx \frac{1}{2} \frac{f(b) - f(a)}{b - a} (b - a)^2 + b f(a) - a f(a)$$

$$\approx \frac{1}{2} [f(b) - f(a)] (b - a) + (b - a) f(a)$$

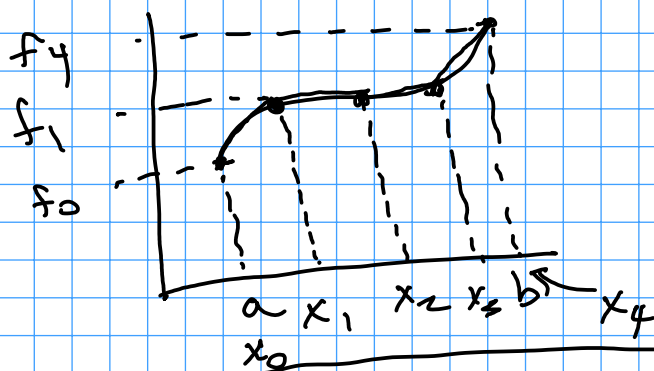
$$\approx \frac{1}{2} (b - a) [f(b) - f(a) + 2f(a)]$$

$$I \approx \frac{1}{2} (b - a) [f(b) + f(a)]$$

↑ Trapezoidal Rule.



- * It doesn't look very accurate!
 - whole function $\rightarrow$ just one line.
 - break into pieces!



equally spaced
 $\Delta x = x_i - x_{i-1} \text{ const}$
 $= x_4 - x_3 = x_3 - x_2$

$$I \approx \frac{1}{2} \Delta x [f_0 + 2f_1 + 2f_2 + \dots + 2f_{n-1} + f_n]$$

composite trapezoidal rule.

* Why only lines?

- quadratics $\Rightarrow$ Simpson's $\frac{1}{3}$ rule
- cubics $\Rightarrow$ Simpson's $\frac{3}{8}$ rule

II. Numerical Quadrature in Python

* Scipy.integrate module

- scipy.integrate.quad

✗ better - but you need to know the function $f(x)$

= scipy.integrate.simps

not as good - but it still works if

you only have data points $\{x_i, y_i\}$